



# WPF PUZZLE GP 2019 COMPETITION BOOKLET

**Host Country: Poland**

**Piotr Gdowski, Jan Mrozowski, Łukasz Bożykowski**

**Special Notes:** Point values are final.

## 1. Fuzuli [Piotr Gdowski] (27 points)

Place letters of the specified list into some cells, no more than one letter per cell, so that each letter appears exactly once in each row and column. No 2x2 group of cells can be entirely filled with letters.

**Answer:** For each designated row, enter its contents. Use 'x' for an empty cell.

**Example Answer:** CAXBX, XXBCA

{A,B,C}

B		A		C
C	A		B	
	C		A	B
A	B	C		
		B	C	A

{A,B,C,D,E}

1a →

1b →

			A	B			E
		C			D		
	E					B	
A							D
B							A
C	D					A	
		B			C		
		A	B	C			

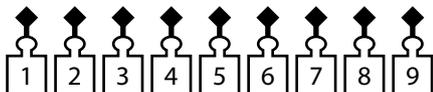
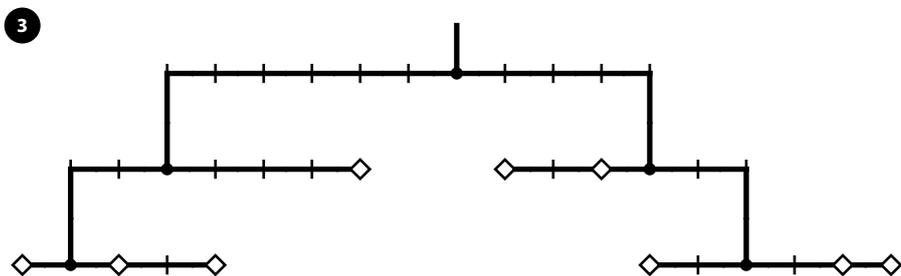
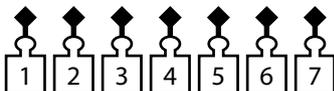
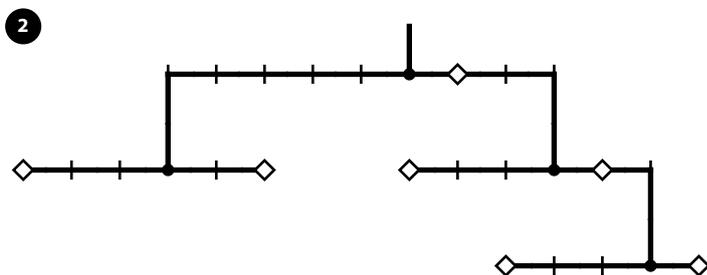
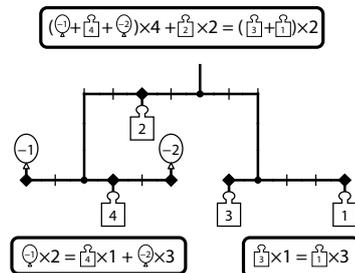


### 2-3. Balance [Jan Mrozowski] (6, 31 points)

Attach the given weights (and balloons with negative weight, if given) to the mobile at the diamond-shaped attachment points, one at each point, such that the entire mobile balances — that is, at each fulcrum (round black dot), the total torque (weight multiplied by distance from the fulcrum) on both sides of the balance must be the same. Ignore any weight of the rods themselves. Weights (or balloons) may already be attached for you.

**Answer:** Enter the weight of each attached item, from left to right (ignore the vertical position of each item). Use only the last digit for two-digit or negative numbers; e.g., use '0' for a weight of 10 and use '3' for a weight of -3.

**Example Answer:** 142231













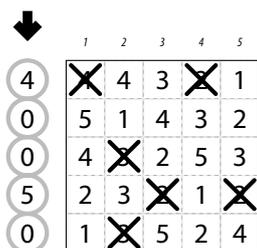
**12. Hitori [Jan Mrozowski] (52 points)**

Remove some numbers from the grid so that all remaining numbers are connected orthogonally and no two removed numbers are adjacent orthogonally. Additionally, for each row and each column, the remaining numbers must be all different.

The numbers on top of the diagram are for Answer purposes only.

**Answer:** For each row from top to bottom, enter the number (on top) of the *second* column from the left that has a removed number. Use only the last digit for two-digit numbers; e.g., use '0' if the second removed number appears in column 10. If fewer than two of the numbers in the row are removed, enter '0'.

**Example Answer:** 40050



	1	2	3	4	5	6	7	8	9	0
5	6	5	7	1	2	10	2	8	4	
10	9	2	6	8	3	5	10	6	1	
4	5	3	2	2	8	9	9	1	6	
3	8	4	1	6	10	7	5	7	9	
6	3	5	4	7	10	8	8	9	7	
6	2	7	8	2	7	5	10	4	1	
8	7	10	7	3	6	1	7	6	2	
8	5	1	3	5	9	3	4	2	10	
2	1	6	9	4	5	6	3	9	7	
10	4	8	1	2	6	4	8	5	3	

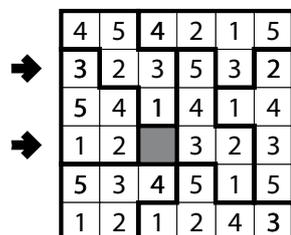
**13. Capsules [Piotr Gdowski] (44 points)**

Place a number into each empty cell, exactly one number per cell, so that each indicated region contains consecutive and different numbers, starting at 1. Adjacent cells (including diagonally-adjacent cells) must not contain the same digit.

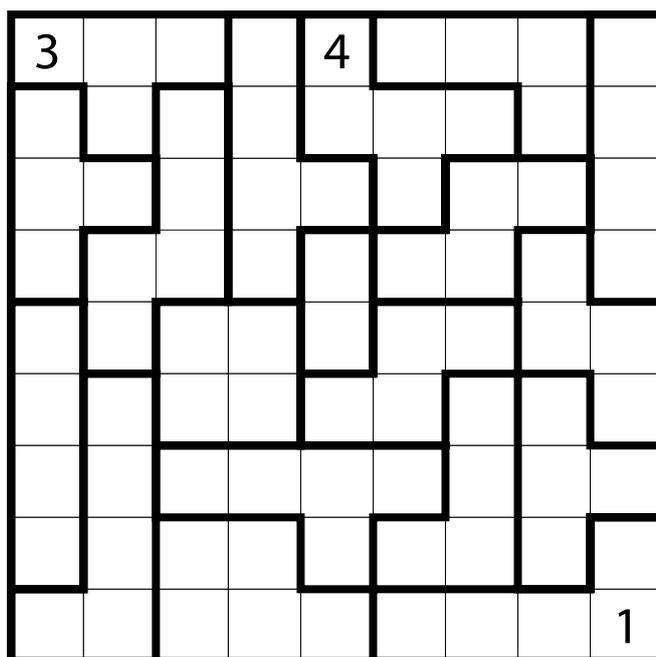
The grid may have "holes" in it that are not cells and not part of any region.

**Answer:** For each designated row, enter its contents. Skip over any holes. Use only the last digit for two-digit numbers; e.g., use '0' for the number 10.

**Example Answer:** 323532, 12323



**13a** →



**13b** →



**14. Easy As... (Fuzuli) [Piotr Gdowski] (47 points)**

Place letters of the specified list into some cells, no more than one letter per cell, so that each letter appears exactly once in each row and column. The letters outside the grid indicate the first letter that can be seen in the respective row or column from the respective direction. Some letters may already be filled in for you.

No 2x2 group of cells can be entirely filled with letters.

**Answer:** For each designated row, enter its contents. Do *not* include any letters outside the grid. Use 'X' for an empty cell.

**Example Answer:** BCXAX, CXXBA

{A,B,C}

A	A	B	C		
A			A	C	B
A		A	B		C
→	B	C		A	
→	C			B	A

B

{A,B,C,D}

		A		D	B	A	
14a →	B						
	C						D
	D						B
14b →	C						D
			B				C
							A
		A	B	C		B	

**15. Dark Knightlines [Piotr Gdowski] (56 points)**

Place one of the four given symbols into each cell such that no two cells connected by a chess knight's move contain the same symbol, and no three consecutive cells in any of the eight standard directions contain all the same symbol. Some symbols are already given for you.

**Answer:** For each designated row, enter its contents. Use '1' for the circle, '2' for the cross, '3' for the triangle, and '4' for the square.

**Example Answer:** 43133, 34233

→

△	□	○	○	×	
□	△	○	△	△	
△	□	×	□	□	
○	×	○	×	□	
→	△	□	×	△	△

15a →

×	×						○
	×	○			×	△	×
□				□		○	
	□		○				□
×	×				□	×	○
15b →					×	□	×



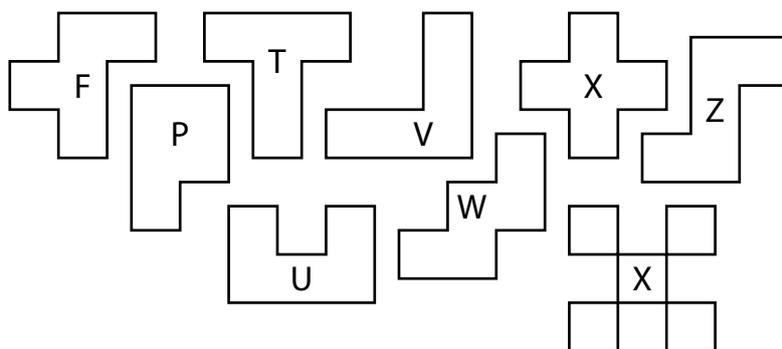
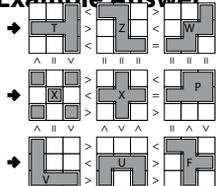
16. Pentomino Relations [Jan Mrozowski] (59 points)

Place the nine supplied pentominoes into the nine grids. Each pentomino must be used exactly once. Pentominoes may not overlap; they may be rotated but **not** reflected. The relationship operators between the tiles describe the relationship between the number of cells occupied by pentominoes along that row (or column) on each side of the operator; for example, if each row segment next to an operator had two blackened cells, then the operator would be “=”.

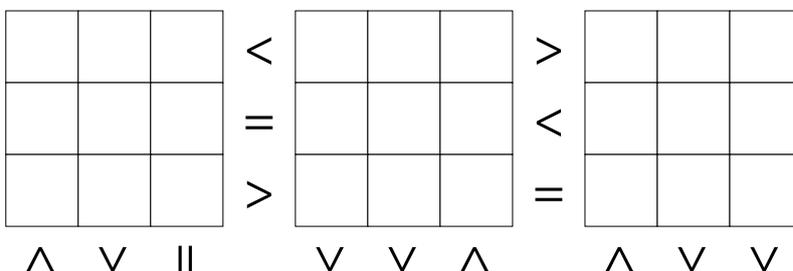
The letters on the tiles are for answer entry only. Note that there are two different pentominoes both labeled ‘X’; one of them is not technically a pentomino but should be considered one for purposes of this puzzle.

**Answer:** For each designated row, enter the letters corresponding to its pentominoes, from left to right.

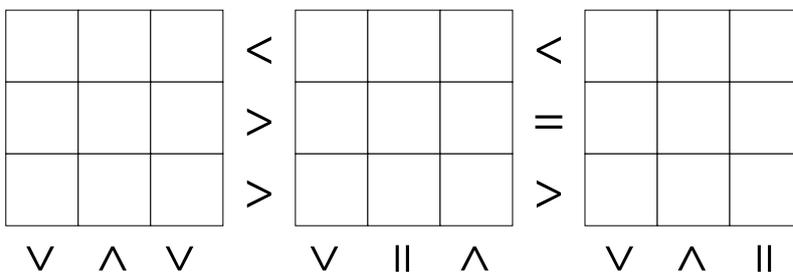
**Example Answer:** TZW, XXP, VUF



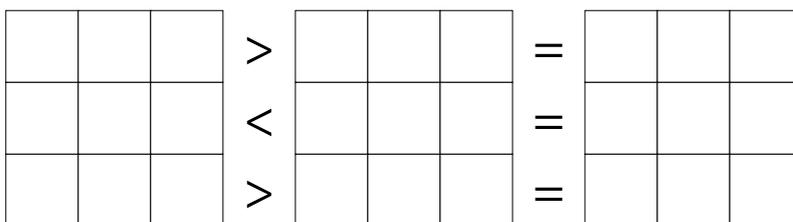
16a →



16b →



16b →





**18. Slitherlink (Full Evens) [Łukasz Bożykowski] (110 points)**

Draw a single, non-intersecting loop that only consists of line segments between the dots along the dotted lines. A number inside a cell indicates how many of the edges of that cell are part of the loop.

All possible even numbers (0s and 2s) are given.

Any coloring in the puzzle are purely for decorative purposes.

**Answer:** For each designated row, enter its contents from left-to-right. Use 'o' for a cell inside the loop and 'x' for a cell outside the loop. You may reverse the letters, as long as you are consistent.

**Example Answer:** X00000 (or OXXXXX) , 00XXXX (or XX000X)

