

1 Classic Sudoku

[16 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.

1A →

1B →

	2						5	
7								9
		6	7		2	3		
		5	8		1	4		
				5				
		3	2		9	7		
		4	1		8	5		
6	3						7	1
8	5						4	3

2 Classic Sudoku

[25 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.

2A →

2B →

						4	3	
	9		3		5			2
		2			6			9
	1					7	8	
	2	3			9		1	
1			4			2		
8			5		3			
	7	6						

3 Classic Sudoku

[22 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.



6	7						9	1
	1	2	3		4			
	4		5		6			
	6	7	8		9		2	
	9				1			
	2				3	4	5	
3				7				6
4	5			1			7	3

4 Classic Sudoku

[24 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.



6			7			3		
	4			8			7	
1	3		6	7		5	9	
2			5			1		
		2			3			1
	8	9		4	2		3	7
	6			5			2	

5 Classic Sudoku

[47 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3x3 box contains each digit exactly once.

5A →

1			4			7		
	2			5			8	
		3			6			9
9			6			4		
	6						1	
		8			2			5
4			9			2		
	7			8			3	
		5			1			6

5B →

	6						1	
		8			2			5
4			9			2		
	7			8			3	
		5			1			6

6 Diagonal Sudoku

[33 points]

Apply classic sudoku rules. Each marked diagonal must also contain each digit from 1-9 exactly once.

6A →

6B →

1	2	4	6		3			
5			2		1			
9			3		2			
4	8	1	7		9			
3					4			
2					5			
6					8	9	7	2

7 Irregular Sudoku

[43 points]

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 9-cell region contains each digit exactly once.



		8				1		7
			6					
1				4				3
	3				2			
		5				4		
			7				6	
6				9				8
					1			
2		4				3		

8 Extra Regions Sudoku

[51 points]

Apply classic sudoku rules. Each of the shaded regions must also contain each digit from 1-9 exactly once.



9	4					5		
6						3		
						2		
						6	7	8
		2	4	5				
		1		3				
		8	7	4				
		9					4	
		6						3

9 Quad Sums Sudoku

[45 points]

Apply classic sudoku rules. A circle at a corner implies that one digit is the sum of the remaining three digits at that corner. Not all possible dots are given; four digits sharing a corner without a circle may contain one digit which is the sum of the remaining three digits.

9A →

9B →

	2	3		7				
5			4			6		
					5	4		
	9			6			3	
		8	7					
		6			7			1
				5		9	7	

10 Prime Sums Sudoku

[62 points]

Apply classic sudoku rules. A dot means that the sum of the digits in the two neighbouring cells is a prime number. All possible dots are given.

10A →

10B →

2		4						
9		8				3		
4						7		
						1		7

**11 Divisible by Three
Sudoku**

[40 points]

Apply classic sudoku rules. Inside each 3x3 box all sums created by three horizontally or vertically adjacent digits must be divisible by 3.

11A →

							1	
	5	6	7		2			
	4		8		3			
	3	1	9		4			
	2				5			
	1				6	7	8	
							2	

11B →

**12 Sum or Product Killer
Sudoku**

[109 points]

Apply classic sudoku rules. The number in each cage shows either the sum or the product (or both) of all digits inside the cage. Digits **may be repeated** within a cage.

12A →

18		4		8	29			
4		36			32			21
			21					
15		9			8			
	10		18			9		16
16	24	6		20	10		40	
								10
	32			7			21	
					8			

12B →

13 Braille Sudoku

[83 points]

Apply classic sudoku rules.
 The dots given inside some
 cells form part (or all) of the
 Braille representation of the
 digit.

9A →

9B →

	••	•		••	•	•		
	••	•		•	•		•	
	•			••	•		••	•
••	•			•		•	•	
••	•		•	•	•	•		•
•	•		•		•	•	••	•
••								•
			•		•			••
•			•	••	•			•

1	2	3	4	5	6	7	8	9
•	•	••	••	•	••	••	••	•
	•		•	•	•	••	••	•