



WPF
SUDOKU/PUZZLE
GRAND PRIX
2025

WPF SUDOKU GP 2025 INSTRUCTION **BOOKLET**

ROUND

1

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Organised by



WORLD PUZZLE FEDERATION

General Answer Format:

Each Sudoku has two marked rows or columns. You need to submit all digits in the corresponding directions, from left to right or from top to bottom.

In the example, the two answer keys are:

1A: 367594218

1B: 283749165

All puzzles will use digits 1-9 in the submission.

Submission Page:

<http://gp.worldpuzzle.org/content/sudoku-gp>

1A →

1B →

5	9	1	8	6	2	4	7	3
3	6	7	5	9	4	2	1	8
8	2	4	1	7	3	6	5	9
1	3	2	9	8	5	7	4	6
6	4	5	3	1	7	9	8	2
9	7	8	4	2	6	5	3	1
7	5	9	6	3	1	8	2	4
2	8	3	7	4	9	1	6	5
4	1	6	2	5	8	3	9	7

Version:

This is version 1 of the instruction booklet.

Points:

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TOTAL: 660

1-4 Classic Sudoku

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3×3 box contains each digit exactly once.

Example

		1	8		2	4		
	6			9			1	
8								9
1			9	8	5			6
	4		3		7		8	
9			4	2	6			1
7								4
	8			4			6	
		6	2		8	3		

Solution

5	9	1	8	6	2	4	7	3
3	6	7	5	9	4	2	1	8
8	2	4	1	7	3	6	5	9
1	3	2	9	8	5	7	4	6
6	4	5	3	1	7	9	8	2
9	7	8	4	2	6	5	3	1
7	5	9	6	3	1	8	2	4
2	8	3	7	4	9	1	6	5
4	1	6	2	5	8	3	9	7

5 Non-Consecutive Sudoku

Apply classic sudoku rules. Digits placed in adjacent cells must not be consecutive.

Example

	2		3		8		1	
8				1				4
7								3
	8						2	
6								1
9				5				7
	5		4		7		6	

Solution

4	2	7	3	6	8	5	1	9
8	6	3	9	1	5	2	7	4
5	9	1	7	4	2	6	3	8
7	1	9	5	2	6	4	8	3
3	8	5	1	7	4	9	2	6
6	4	2	8	3	9	7	5	1
2	7	4	6	8	3	1	9	5
9	3	6	2	5	1	8	4	7
1	5	8	4	9	7	3	6	2

6 Three-Digit Numbers Killer Sudoku

Apply classic sudoku rules. Digits in the gray strings represent three-digit numbers. All three-digit numbers in the cage must sum to the total given in its top-left corner. Digits must not repeat in cages.

Example

900	8			5				4
1			4				7	
		9				1		
	1				6	1800		
7				9				5
			5				3	
		8	1800			4		
	2				5			3
3				8			6	

Solution

900	2	8	6	7	5	1	3	9	4
1	3	5	4	2	9	6	7	8	
4	7	9	3	6	8	1	5	2	
5	1	2	8	3	6	1800	7	4	9
7	6	3	2	9	4		8	1	5
8	9	4	5	1	7		2	3	6
9	5	8	1800	6	7	3	4	2	1
6	2	7		1	4	5	9	8	3
3	4	1		9	8	2	5	6	7

7 Odd/Even Sudoku

Apply classic sudoku rules. Digits in circles must be odd and digits in squares must be even.

Example

				5				
			4		6			
		3		●		7		
	2		●	9	●		8	
1		●	6	■	5	●		9
	●	6	■		■	1	●	
●	7	■		2		■	9	●
9	■		5		1		■	3
■		1				5		■

Solution

6	4	9	7	5	3	8	1	2
7	1	2	4	8	6	9	3	5
8	5	3	2	1	9	7	6	4
3	2	5	1	9	7	4	8	6
1	8	7	6	4	5	3	2	9
4	9	6	8	3	2	1	5	7
5	7	4	3	2	8	6	9	1
9	6	8	5	7	1	2	4	3
2	3	1	9	6	4	5	7	8

8 Renban Sudoku

Apply classic sudoku rules. Shaded regions must contain a set of distinct, consecutive digits in any order.

Example

	2	8						
								6
			7	1				3
						1		
		3		7		4		
		2						
3				8	4			
8								
						5	3	

Solution

5	2	8	3	6	9	7	1	4
7	3	1	2	4	5	8	9	6
4	9	6	7	1	8	2	5	3
9	8	7	4	3	2	1	6	5
6	5	3	9	7	1	4	8	2
1	4	2	8	5	6	3	7	9
3	6	5	1	8	4	9	2	7
8	7	9	5	2	3	6	4	1
2	1	4	6	9	7	5	3	8

9 Arrow Sudoku

Apply classic sudoku rules. Each digit placed in a cell with a circle must be the sum of the digits placed in the cells that the adjoining arrow passes through. Digits may repeat on arrows.

Example

○	→	4		5				2
↓		○	3				7	○
		8			9	6		
	6		5					
5		↖		6				7
		↗			4		5	
		4	9			7		↑
○	7			5	○			
1			2		7	←		○

Solution

7	1	6	4	8	5	9	3	2
4	9	2	6	3	1	5	7	8
3	5	8	7	2	9	6	4	1
8	6	7	5	9	2	4	1	3
5	4	1	3	6	8	2	9	7
9	2	3	1	7	4	8	5	6
2	3	4	9	1	6	7	8	5
6	7	9	8	5	3	1	2	4
1	8	5	2	4	7	3	6	9

10 Between Sudoku

Apply classic sudoku rules. Every digit on a grey line must have a value which lies between the values of the two digits in the circles at the ends of the line. Digits may repeat on a line.

Example

○		1	○			6		
			9	4	6			
9						○		3
○	7		○	9			3	
	8		3		2		1	
	6			8	○		4	○
4		○						1
			8	1	4			
		7			○	5		○

Solution

○7	4	1	○5	2	3	6	9	8
8	5	3	9	4	6	1	7	2
9	2	6	1	7	8	○4	5	3
○1	7	2	○4	9	5	8	3	6
5	8	4	3	6	2	9	1	7
3	6	9	7	8	○1	2	4	○5
4	9	○8	2	5	7	3	6	1
6	3	5	8	1	4	7	2	9
2	1	7	6	3	○9	5	8	○4

11 Palindrome Sudoku

Apply classic sudoku rules. Digits along any gray line form a palindrome i.e. they read the same in both directions.

Example

						2	3	
				1	2			4
								5
3							1	
	1						5	
	7							6
7								
1			4	9				
	6	8						

Solution

4	8	7	5	6	9	2	3	1
6	5	3	7	1	2	9	8	4
2	9	1	3	4	8	6	7	5
3	2	6	8	7	5	4	1	9
8	1	4	9	2	6	7	5	3
5	7	9	1	3	4	8	2	6
7	4	5	6	8	3	1	9	2
1	3	2	4	9	7	5	6	8
9	6	8	2	5	1	3	4	7

12 Cloned Shapes Sudoku

Apply classic sudoku rules. Each shape is cloned, including the digits it contains, without rotating and mirroring. The position of the digits inside each shape is fixed - the same digits have to be placed at the same positions inside the identical shapes. A digit may appear more than once in a shape.

Example

3				4	8			
			6					
		8	9				4	
7						1		
		4						9
	5				6	2		
					9			
			3	5				1

Solution

3	6	7	5	4	8	9	1	2
9	4	5	6	2	1	7	8	3
2	1	8	9	3	7	5	4	6
7	8	9	4	6	2	1	3	5
5	2	1	8	9	3	4	6	7
6	3	4	1	7	5	8	2	9
4	5	3	7	1	6	2	9	8
1	7	6	2	8	9	3	5	4
8	9	2	3	5	4	6	7	1

13 German Whispers Sudoku

Apply classic sudoku rules. Adjacent digits along each marked line have a difference of at least 5.

Example

	7			9				
3				1				2
			8				7	
		1				3		
	9				6			
4				2				1
			7				8	
		7				4		
	8			4				

Solution

8	7	2	4	5	9	1	3	6
3	4	9	6	1	7	8	5	2
5	1	6	8	3	2	9	7	4
6	2	1	5	7	8	3	4	9
7	9	3	1	4	6	5	2	8
4	5	8	9	2	3	7	6	1
2	3	4	7	9	1	6	8	5
9	6	7	2	8	5	4	1	3
1	8	5	3	6	4	2	9	7