WPF SUDOKU/PUZZLE GRAND PRIX 2026

WPF SUDOKU GP 2026 INSTRUCTION BOOKLET

ROUND 4

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Organised by

World Puzzle Federation

General Answer Format:

Each Sudoku has two marked rows or columns. You need to submit all digits in the corresponding directions, from left to right or from top to bottom.

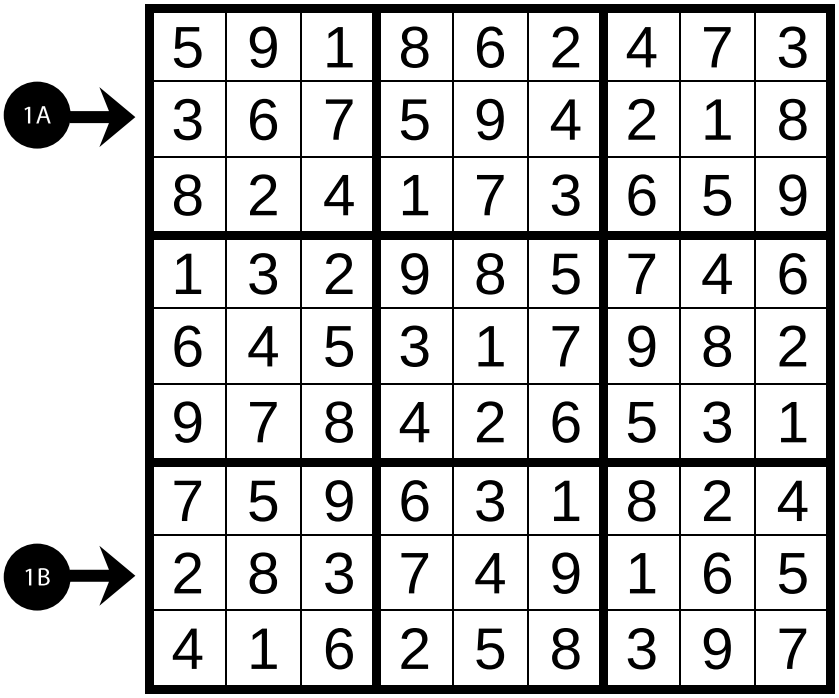
In the example, the two answer keys are:

1A: 367594218
1B: 283749165

All puzzles will use digits 1-9 in the submission.

Submission Page:

http://gp.worldpuzzle.org/content/sudoku-gp



Version:

This is version 1 of the instruction booklet.

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TOTAL:		720

1-4 Classic Sudoku

Place a digit from 1-9 in each empty cell in the grid such that each row, column and marked 3×3 box contains each digit exactly once.

Example

		1	8		2	4		
	6			9			1	
8								9
1			9	8	5			6
	4		3		7		8	
9			4	2	6			1
7								4
	8			4			6	
		6	2		8	3		

Solution

5	9	1	8	6	2	4	7	3
3	6	7	5	9	4	2	1	8
8	2	4	1	7	3	6	5	9
1	3	2	9	8	5	7	4	6
6	4	5	3	1	7	9	8	2
9	7	8	4	2	6	5	3	1
7	5	9	6	3	1	8	2	4
2	8	3	7	4	9	1	6	5
4	1	6	2	5	8	3	9	7

5 Clone Sudoku

Apply classic sudoku rules. Digits in the same place in each shaded figure must be identical.

Example

4		1	2					
7			3	4				
				5	6			
					7	8		
						9	1	
3							2	
	4							
9		5				4	3	

Solution

5	6	8	1	7	9	3	4	2
4	3	1	2	6	5	7	8	9
7	2	9	3	4	8	6	5	1
8	1	4	9	5	6	2	7	3
2	9	3	4	1	7	8	6	5
6	5	7	8	3	2	9	1	4
3	8	6	5	9	4	1	2	7
1	4	2	7	8	3	5	9	6
9	7	5	6	2	1	4	3	8

6 Ways to 1 Sudoku

Apply classic sudoku rules. Every cell which is part of an orthogonally connected path of decreasing consecutive digits ending with 1 (for the example: 4-3-2-1) is shaded. The digit 1 itself is never shaded. All possible shaded cells are given. The paths can touch and/or overlap themselves.

Example

			9		4			
				5				
		2				9		
5			2		8			6
	8						4	
2			7		5			3
		5				3		
				8				
			4		9			

Solution

1	7	8	9	2	4	6	3	5
3	6	9	8	5	7	4	2	1
4	5	2	3	1	6	9	8	7
5	4	3	2	9	8	1	7	6
9	8	7	1	6	3	5	4	2
2	1	6	7	4	5	8	9	3
8	9	5	6	7	2	3	1	4
7	3	4	5	8	1	2	6	9
6	2	1	4	3	9	7	5	8

7 Odd Labyrinth Sudoku

Apply classic sudoku rules. There must be at least one path from the top left cell to the bottom right cell which passes orthogonally through only odd digits.

Example

1					9		5	
2		4				8		7
		6			8		9	
						3		6
4		5						
	3					4		
7		9				5		8
	6		2					9

Solution

1	7	8	4	2	9	6	5	3
2	9	4	3	6	5	8	1	7
3	5	6	1	7	8	2	9	4
9	1	7	8	5	2	3	4	6
6	2	3	7	4	1	9	8	5
4	8	5	9	3	6	1	7	2
8	3	2	5	9	7	4	6	1
7	4	9	6	1	3	5	2	8
5	6	1	2	8	4	7	3	9

8 Alternating Parity Lines Sudoku

Apply classic sudoku rules. Digits along each marked line must alternate between even and odd digits.

Example

7			5				1	
8			6					
				9	7			
6	9					4		
		8			1			3
	2		4		6		8	
1		3		5		7		9

Solution

7	3	6	5	2	8	9	1	4
8	5	9	6	1	4	3	2	7
2	1	4	3	9	7	5	6	8
6	9	2	7	8	3	4	5	1
5	7	8	2	4	1	6	9	3
3	4	1	9	6	5	8	7	2
4	8	5	1	7	9	2	3	6
9	2	7	4	3	6	1	8	5
1	6	3	8	5	2	7	4	9

9 Encaged 4 Sudoku

Apply classic sudoku rules. The digit 4 may only be orthogonally adjacent to odd numbers.

Example

			7			1		
	4			8			2	
		8						5
			2				7	
				6				
	5				3			
7						2		
	3			7			9	
		9			6			3

Solution

5	9	2	7	3	4	1	6	8
3	4	1	6	8	5	9	2	7
6	7	8	9	2	1	4	3	5
9	6	3	2	1	8	5	7	4
2	1	4	5	6	7	3	8	9
8	5	7	4	9	3	6	1	2
7	8	6	3	4	9	2	5	1
4	3	5	1	7	2	8	9	6
1	2	9	8	5	6	7	4	3

10 Repeating Killer Sudoku

Apply classic sudoku rules. Digits placed in each marked cage must sum to the total given in its top-left. Digits may repeat in cages.

Example

		3	6	2		7		
	36 4		5		17			
9								6
	6		3					
	63				40 6		5	
3								5
					5		8	
		1		6	7	9		

Solution

5	1	3	6	2	8	7	9	4
6	36 4	7	5	9	17 3	1	2	8
9	2	8	4	7	1	5	3	6
7	6	5	3	8	2	4	1	9
2	3	4	1	5	9	8	6	7
1	63 8	9	7	4	40 6	3	5	2
3	9	2	8	1	4	6	7	5
4	7	6	9	3	5	2	8	1
8	5	1	2	6	7	9	4	3

11 Renban Sudoku

Apply classic sudoku rules. Shaded regions must contain a set of distinct, consecutive digits in any order.

Example

	2	8						
								6
			7	1				3
						1		
		3		7		4		
		2						
3				8	4			
8								
						5	3	

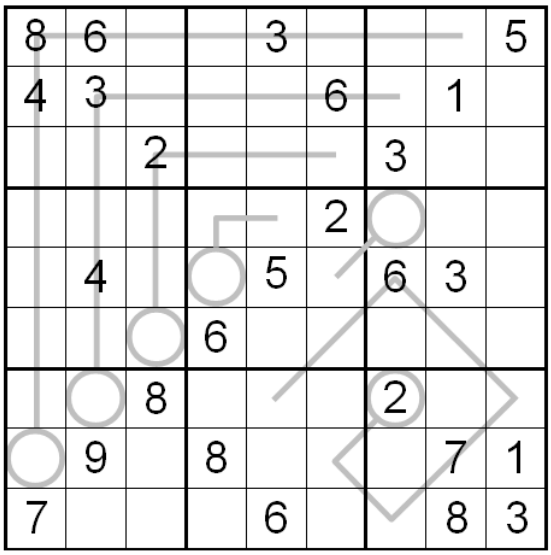
Solution

5	2	8	3	6	9	7	1	4
7	3	1	2	4	5	8	9	6
4	9	6	7	1	8	2	5	3
9	8	7	4	3	2	1	6	5
6	5	3	9	7	1	4	8	2
1	4	2	8	5	6	3	7	9
3	6	5	1	8	4	9	2	7
8	7	9	5	2	3	6	4	1
2	1	4	6	9	7	5	3	8

12 Odd Even Count Lines Sudoku

Apply classic sudoku rules. Each circled cell is connected to exactly one line. An odd digit in a circle equals the number of odd digits on the line. An even digit in a circle equals the number of even digits on the line. The digit in the circle is not counted.

Example



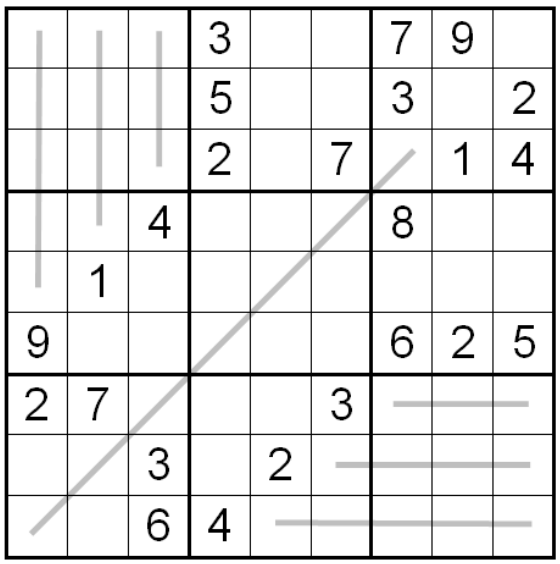
Solution

8	6	7	4	3	1	9	2	5
4	3	5	2	9	6	8	1	7
9	1	2	5	7	8	3	4	6
5	7	6	3	8	2	1	9	4
2	4	9	1	5	7	6	3	8
1	8	3	6	4	9	7	5	2
3	5	8	7	1	4	2	6	9
6	9	4	8	2	3	5	7	1
7	2	1	9	6	5	4	8	3

13 Equal Sum Lines Sudoku

Apply classic sudoku rules. All lines have the same sum of digits. Digits may repeat on lines.

Example



Solution

1	2	5	3	4	6	7	9	8
4	8	7	5	9	1	3	6	2
3	6	9	2	8	7	5	1	4
7	5	4	9	6	2	8	3	1
6	1	2	8	3	5	9	4	7
9	3	8	1	7	4	6	2	5
2	7	1	6	5	3	4	8	9
8	4	3	7	2	9	1	5	6
5	9	6	4	1	8	2	7	3

14 Thermo Sudoku

Apply classic sudoku rules. Starting at the "bulb", digits placed along each marked thermometer must form a strictly increasing sequence.

Example

					9	6	1	5
								7
								8
								3
8								
4								
2								
9	7	3	1					

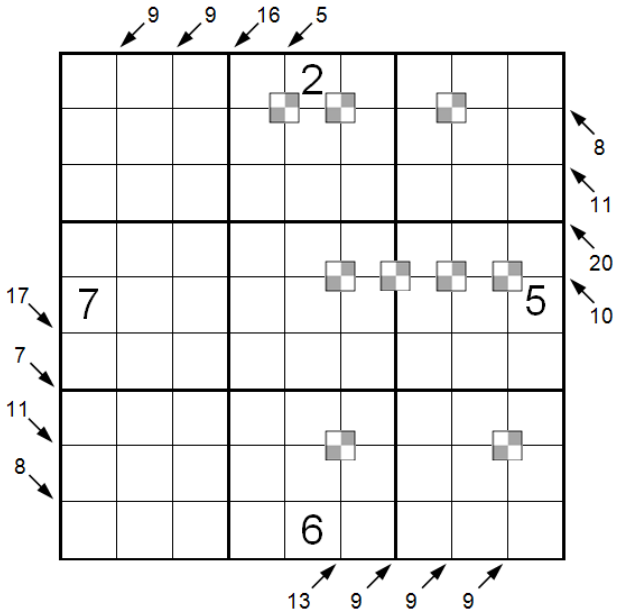
Solution

3	8	2	4	7	9	6	1	5
5	4	9	8	6	1	3	2	7
1	6	7	2	5	3	4	9	8
7	2	5	9	4	8	1	6	3
6	9	4	3	1	5	7	8	2
8	3	1	7	2	6	5	4	9
4	5	8	6	3	2	9	7	1
2	1	6	5	9	7	8	3	4
9	7	3	1	8	4	2	5	6

15 Battenburg Little Killer Sudoku

Apply classic sudoku rules. Wherever 2 odd and 2 even digits form a 2x2 chessboard pattern, a Battenburg marking is given. If there is no marking, the above pattern is not allowed. The clues outside the grid indicate the sum of the digits contained in the cells in the direction of the corresponding arrow.

Example



Solution